

Materials

- Bat Gameboard
- Bat Migration Game cards
- One die per player group (bat colony)
- One movable game piece per player

Directions

Students will play in groups of 2, 3, or 4.

Each student will roll one die to determine who goes first. The largest number plays first, and the others follow according to their roll of the dice from the highest number to the lowest number.

Students will pick a card off the game card pile and move according to those directions. After the student takes their move, they **must** fill in the **“What Happened During Migration”** sheet and share their thinking with the rest of the bat colony group before the other players can take their turn. Each player will repeat this process during their turn. This will continue throughout the game.

The first player who makes it to the finish line is the winner; however, each player must continue until all players make it to the final Bat Roosting place. The game is over once all bats in your colony have migrated.